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Ph.D. Student

B.A.

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Research Interests:

- Game Design
- Narrative Storytelling
- Interactive Design

Conference Paper Presentation:

Dai, J., Li, X. (2021). *Analysis of the Competitiveness of Asymmetric Games in the Market. HCI in Games: Experience Design and Game Mechanics. HCII 2021*. Lecture Notes in Computer Science, vol 12789. Springer, Cham.
https://doi.org/10.1007/978-3-030-77277-2_13

Li, X., Dai, J. (2021). *Service Design of Stray Cat Feeding Based on the Theory of Sustainable Development. HCII 2021*. Communications in Computer and Information Science, vol 1419. Springer, Cham.
https://doi.org/10.1007/978-3-030-78635-9_46

Awards:

Britain International Creative Competition in 2022